

e l e p h a n t s
f r e t l e s s e l e c t r i c g u i t a r & f x

P H I L M A G U I R E - 2 0 1 4

Preparation:

- Fretless Electric Guitar, in any tuning
- eBow
- Looper pedal (or Max/MSP patch)
- Any **subtle FX** or electronic treatments; avoid heavy modulation effects (e.g. ring modulation, chorus, flangers)
- Amplifier

Performance:

- Fret D string, as close to the nut as possible
- eBow **pianissimo**
- After a short time, begin looping
 - each loop roughly **5 - 15 seconds**
- Once the first pitch has been looped, keep sounding the guitar with the eBow, increasing pitch with a **slow glissando**
- Record another loop
 - loops should be recorded at **pitch intervals of approximate quarter-tones**
- Continue looping and increasing pitch. **Increase pitch slowly, at an inconsistent rate - loop lengths can vary**
 - the resulting texture should be a dense mash of drones
- Once the performer has traversed an approximate octave, stop looping and fade out the live guitar
- Leave the loops playing for a time **longer than 60 seconds**, then fade the loops to end the piece